Classic Fighting More Noob NPC -More noob npcs added
Classic FIghting Regen - regen gets finished each 6 minutes
Classic Fighting Regdev 5 (test) - tested each 25 seconds
Classic Fighting Regdev 4 -set to 600 seconds
Classic Fighting RegDev 3 - regen code moved to model
Classic Fighting Regdev 2 (Test) - Regen gets tested each 25 seconds
Classic Fighting RegDev 1 - Regen gets added
Classic Fighting Noob AI Fixed - Noobs AI Fixed
Classic Fighting Noobs - play with noob npcs
Classic Fighting 100 - 100 players per server
Classic Fighting 16 - 16 players per server